Push Swap Outline:

1. Transform input into an array (A).

1a. Create an empty array (B).

1. Error handling.

2a. Duplicates.

2b. Non-integers.

2c. MIN/MAX Integers.

1. Conditions and swap strategies.

* (1) A: If 1 > 2, SA.
* (2) B: If 1 < 2, SB.
* (3) If (1) & (2), SS.
* (4) A: If 1 < 2 & 1 > L, RA.
* (5) B: If 1 > 2 & 1 < L, RB.
* (6) If (4) & (5), RR.
* (7) A: If 1 < 2 & 1 < L & 2 > L, RRA.
* (8) B: If 1 > 2 & 1 > L & 2 < L, RRB.
* (9) If (7) & (8), RRR.
* (10) A: If 1 < 2 & 1 < L & 2 < L, PB.
* (11) If A is sorted in descending order & B is sorted in ascending order, PA.
* (12) If there are <= 2 elements in any stack, only execute 1-3.
* (13) A: If 1 = MAX & 2 = MIN, RA.
* (14) B: If 1 = MIN & 2 = MAX, RB.
* (15) If (4) or (13) & (5) or (14), RR.